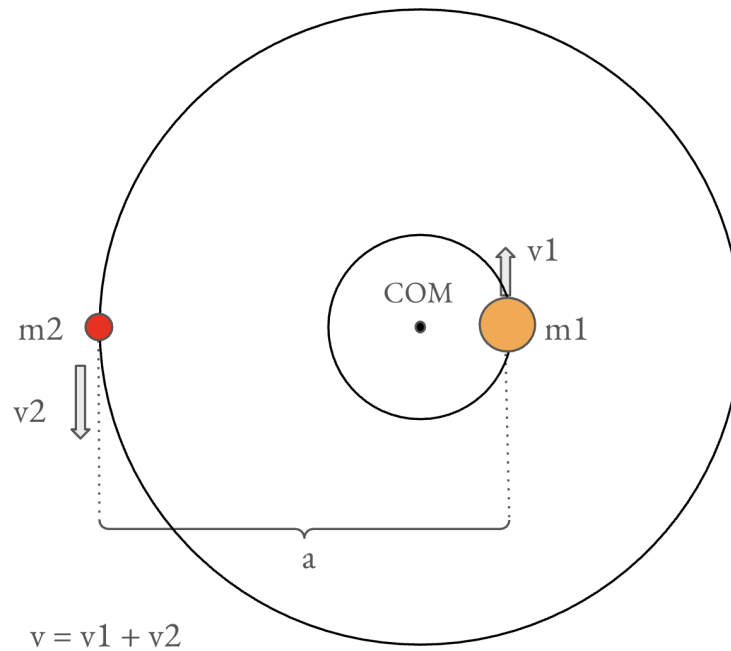
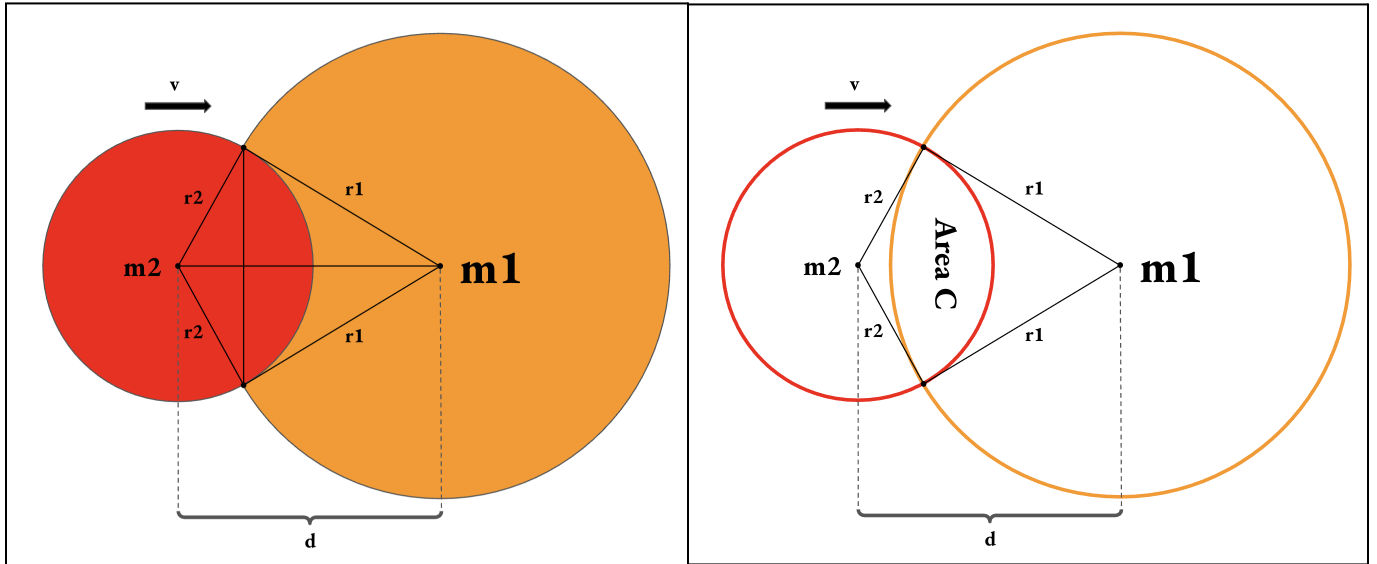


(1) Major Assumptions:

- Uniform Luminosity Distribution (No limb darkening, luminosity/projected area = const)
- Tangential Velocity is constant
- Circular Orbit ($e = 0$)
- Orbital Inclination is 90 deg
- Distance to System $\gg$ Orbital Radii
- Celestial bodies m_1 and m_2 is perfectly spherical with projected areas being perfect circles



(2) To determine $L_E(t)$, the luminosity of the system during the eclipse as a function of time, it requires $A_c(t)$, the area eclipsed as a function of time.

The area bounded by a circle-circle intersection is:

$$A = r_1^2 \arccos\left(\frac{d^2 + r_1^2 - r_2^2}{2dr_1}\right) + r_2^2 \arccos\left(\frac{d^2 + r_2^2 - r_1^2}{2dr_2}\right) - \frac{1}{2} \sqrt{(-d + r_2 + r_1)(d + r_2 - r_1)(d - r_2 + r_1)(d + r_2 + r_1)}$$

$$A_c = r_1^2 \arccos\left(\frac{d^2 + r_1^2 - r_2^2}{2dr_1}\right) + r_2^2 \arccos\left(\frac{d^2 + r_2^2 - r_1^2}{2dr_2}\right) - \frac{1}{2} \sqrt{(d^2 - (r_2 - r_1)^2)((r_1 + r_2)^2 - d^2)}$$

Relative velocity between m_1 and m_2 is $v = \sqrt{\frac{G(m_1 + m_2)}{a}}$, assuming a completely circular orbit
(e = 0)

$$d(t) = (r_1 + r_2) - vt, \text{ where eclipse begins at } t = 0$$

$$A_c(t) = r_1^2 \arccos\left(\frac{d(t)^2 + r_1^2 - r_2^2}{2d(t)r_1}\right) + r_2^2 \arccos\left(\frac{d(t)^2 + r_2^2 - r_1^2}{2d(t)r_2}\right) - \frac{1}{2} \sqrt{(d(t)^2 - (r_2 - r_1)^2)((r_1 + r_2)^2 - d(t)^2)}$$

If m_2 eclipsing m_1

$$L_{Eclipse} = \frac{A_{Projected2}}{A_2} L_2 + \frac{A_{Projected1}}{A_1} L_1 \Rightarrow L_2 + \frac{\pi r_1^2 - A_c(t)}{\pi r_1^2} L_1$$

The eclipse transit is defined as

$$T_{Duration} = \frac{P}{\pi} \arcsin\left(\frac{r_1 + r_2}{a}\right)$$

which accounts for the change in tangential velocity during the eclipse

However for $a \gg r_1 + r_2$, the change in tangential velocity during the eclipse is negligible

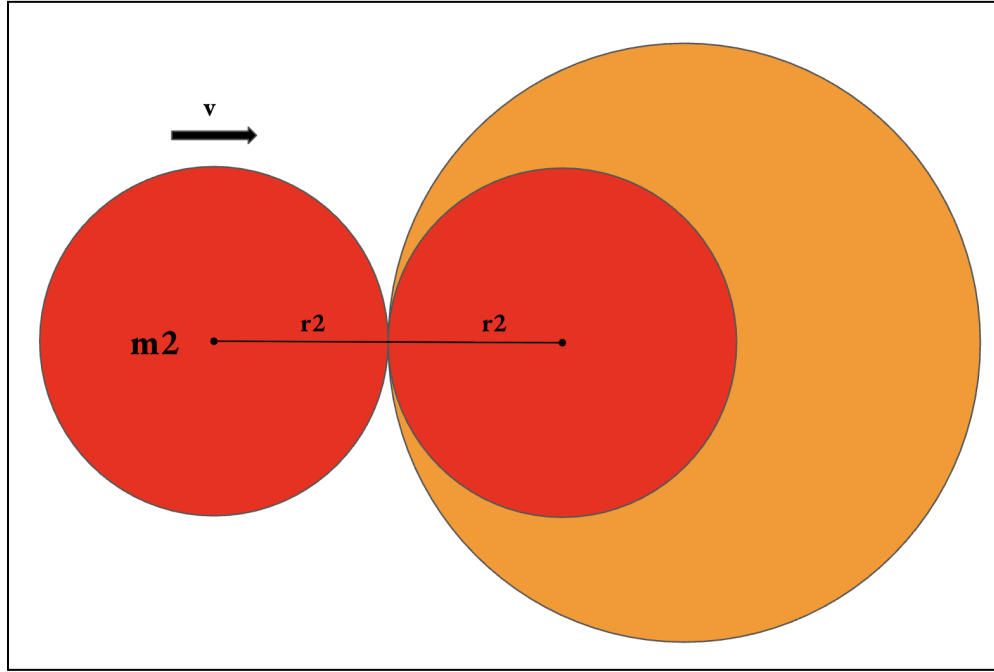
$$T_{Duration} = \frac{P}{\pi} \arcsin\left(\frac{r_1 + r_2}{a}\right) \approx T_0 = \frac{2r_1 + 2r_2}{v}$$

For simplicity, assume that at the time intervals where $\frac{d}{dt}[A_c(t)] \neq 0$,

$$\text{Tangential Velocity} = v = \sqrt{\frac{G(m_1+m_2)}{a}}, \quad \frac{dv}{dt} = 0$$

Such that the time for m_2 to cross fully into the disk of m_1 is $\frac{2r_2}{v}$.

The same is true for when m_2 exits m_1 's disk



Because we assume that when v is constant when $\frac{d}{dt}[A_c(t)] \neq 0$ and

$T_{Duration} = \frac{P}{\pi} \arcsin\left(\frac{r_1+r_2}{a}\right) \approx \frac{2r_1+2r_2}{v}$ accounts for the change in v (tangential velocity), the difference between the estimations is

$$T_E = T_{Duration} - T_0$$

Where $T_{Duration} > T_0$ is always true

- (3) Combining $L_{Eclipse}$, $A_c(t)$, $d(t)$, v , $T_{Duration}$, T_E , and the assumptions made in (1), we are able to create $L(t)$,
the luminosity of the system as a function of time during the eclipse.

$$L(t) = \left\{ \begin{array}{ll} \left(1 - \frac{A_c(t)}{\pi r_1^2}\right) L_1 + L_2, & 0 \leq t \leq \frac{2r_2}{v} \\ \left(1 - \frac{r^2}{R^2}\right) L_1 + L_2, & \frac{2r_2}{v} \leq t \leq \frac{2r_1}{v} + T_E \\ \left(1 - \frac{A_c(T_{Duration}-t)}{\pi r_1^2}\right) L_1 + L_2, & \frac{2r_1}{v} + T_E \leq t \leq T_{Duration} \end{array} \right\}$$

Where:

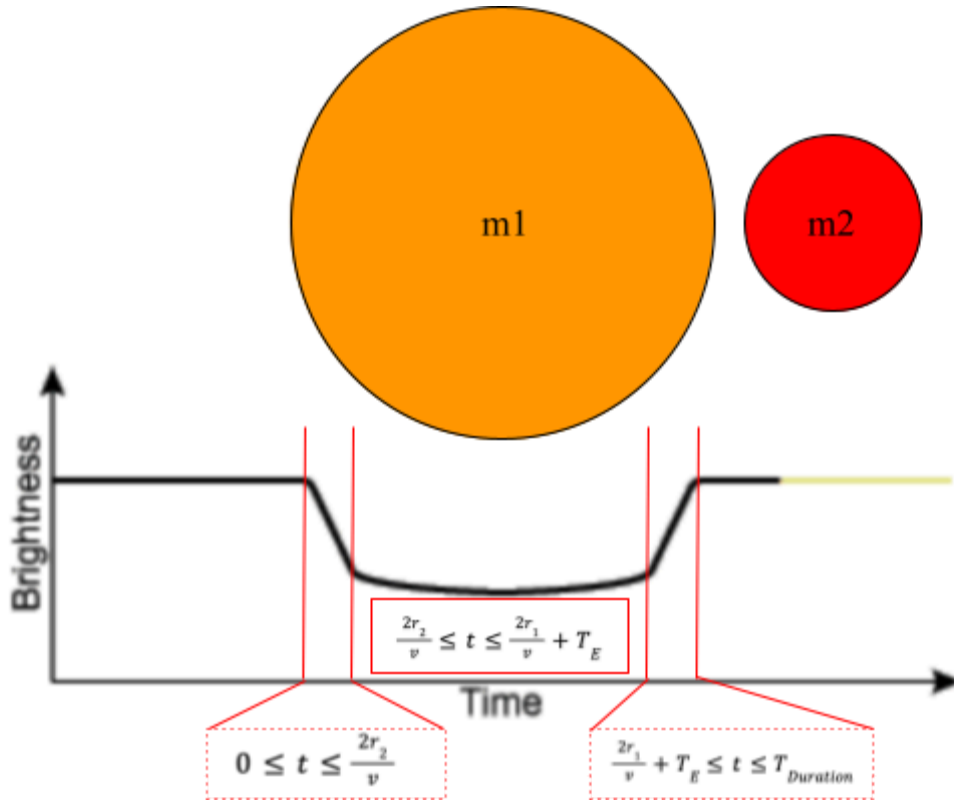
- $A_c(t) = r_1^2 \arccos\left(\frac{d(t)^2 + r_1^2 - r_2^2}{2d(t)r_1}\right) + r_2^2 \arccos\left(\frac{d(t)^2 + r_2^2 - r_1^2}{2d(t)r_2}\right) - \frac{1}{2} \sqrt{(d(t)^2 - (r_2 - r_1)^2)((r_1 + r_2)^2 - d(t)^2)}$
- $d(t) = (r_1 + r_2) - vt$, where eclipse begins at $t = 0$
- $T_{Duration} = \frac{P}{\pi} \arcsin\left(\frac{r_1 + r_2}{a}\right)$, $T_0 = \frac{2r_1 + 2r_2}{v}$, $T_E = T_{Duration} - T_0$
- $v = v_1 + v_2 = \sqrt{\frac{G(m_1 + m_2)}{a}}$, $\frac{dv}{dt} = 0$ at $0 \leq t \leq \frac{2r_2}{v}$ and $\frac{2r_1}{v} + T_E \leq t \leq T_{Duration}$

Conditions:

- $a \geq r_1 + r_2$ or $\left[P^2(m_1 + m_2)\right]^{1/3} \geq r_1 + r_2$
- $r_1 \geq r_2$

Assumptions:

- Uniform Luminosity Distribution (No limb darkening, luminosity/projected area = const)
- Tangential Velocity is constant
- Circular Orbit ($e = 0$)
- Orbital Inclination is 90 deg
- Distance to System $\gg$ Orbital Radii
- Celestial bodies m_1 and m_2 is perfectly spherical with projected areas being perfect circles



DESMOS SIMULATOR

Measure	Unit
Mass / $M_{\odot}$	$M_{\odot}$
Radius / $R_{\odot}$	$R_{\odot}$
Luminosity / $L_{\odot}$	$L_{\odot}$
Period / Days	Days
Projected Area / $R_{\odot}^2$	$R_{\odot}^2$
v	$R_{\odot} s^{-1}$

For m_2 eclipsing m_1

$$L_{Eclipse1}(t) = \left(1 - \frac{A_c(t)}{\pi r_1^2}\right) L_1 + L_2, \quad 0 \leq t \leq \frac{2r_2}{v}$$

$$L_{Eclipse2}(t) = \left(1 - \frac{r_2^2}{R^2}\right) L_1 + L_2, \quad \frac{2r_2}{v} \leq t \leq \frac{2r_1}{v} + T_E$$

$$L_{Eclipse3}(t) = \left(1 - \frac{A_c(T_{Duration} - t)}{\pi r_1^2}\right) L_1 + L_2, \quad \frac{2r_1}{v} + T_E \leq t \leq T_{Duration}$$

$$A_c(t) = r_1^2 \arccos\left(\frac{d(t)^2 + r_1^2 - r_2^2}{2d(t)r_1}\right) + r_2^2 \arccos\left(\frac{d(t)^2 + r_2^2 - r_1^2}{2d(t)r_2}\right) - \frac{1}{2} \sqrt{(d(t)^2 - (r_2 - r_1)^2)((r_1 + r_2)^2 - d(t)^2)}$$

$$v = \sqrt{\frac{G(m_1 + m_2)}{a}}$$

$$d(t) = (r_1 + r_2) - vt, \text{ where eclipse begins at } t = 0$$

$$T_{Duration} = \frac{P}{\pi} \arcsin\left(\frac{r_1 + r_2}{a}\right)$$

Assuming:

1. No Limb Darkening (luminosity/projected area = const)
2. Orbital Inclination = 90 deg
3. Circular Orbit (e=0)
4. Perfectly Spherical Bodies (projected area being circles)

For m_2 eclipsing m_1

$$\begin{aligned}
 \left(1 - \frac{A_c(t)}{\pi r_1^2}\right) L_1 + L_2, & \quad 0 \leq t \leq \frac{2r_2}{v} \\
 \left(1 - \frac{r^2}{R^2}\right) L_1 + L_2, & \quad \frac{2r_2}{v} \leq t \leq \frac{2r_1}{v} + T_E \\
 \left(1 - \frac{A_c(T_{Duration} - t)}{\pi r_1^2}\right) L_1 + L_2, & \quad \frac{2r_1}{v} + T_E \leq t \leq T_{Duration}
 \end{aligned}$$

Limitations:

- Attempts to use transit duration formula to solve at contact period
- Fails at minimum period/separation